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# The Feasibility Jump: an LP-free Lagrangian MIP heuristic

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# MIP 2022 computational competition





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*"Participants are invited to create novel general-purpose primal heuristics for mixed-integer linear optimization problems. Participants are encouraged to develop LP-free heuristics, however, everyone is allowed to solve auxiliary convex optimization problems."*

- Most primal heuristics start after solving the LP relaxation:
  - Feasibility pump, RINS, RENS, Local branching, Pivot and shift, rounding heuristics, etc.



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- ...and solving the LP relaxation can take some time!

	Gurobi 9.5 root	Gurobi 9.5 first sol default	Gurobi 9.5 first sol feas emph
– highschool1-aigio	<b>9.17 s</b>	<b>501 s</b>	<b>552 s</b>
– neos-5052403-cygnnet	<b>31.6 s</b>	<b>86.8 s</b>	<b>44.4 s</b>
– s250r10	<b>55.0 s</b>	<b>61.4 s</b>	<b>8.62 s</b>



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	Gurobi 9.5 root	Gurobi 9.5 first sol default	Gurobi 9.5 first sol feas emph	Feasibility Jump first sol
– highschool1-aigio	9.17 s	501 s	552 s	2.75 s
– neos-5052403-cygnnet	31.6 s	86.8 s	44.4 s	2.87 s
– s250r10	55.0 s	61.4 s	8.62 s	7.92 s



# Why are heuristics important?

- Feasible solutions can greatly help a MIP solver:
  - Providing primal bounds, which in turn help the pruning of the branching tree
  - As input to more sophisticated heuristics (e.g., RINS)
  - ...

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- Can be extremely relevant in real-life applications<sup>1</sup>:

<b>Heuristic</b>	<b>CPLEX</b>	<b>Heuristic + CPLEX</b>
Standalone heuristic	Standalone MIP	Solutions from the heuristic are used as "warm starts"
1.0x < 1 sec	~ 2.0x ~ 1 hour	~ 0.8x ~ 1 min

1. Fischetti, M., Sartor, G. and Zanette, A., 2015. MIP-and-refine matheuristic for smart grid energy management. *International Transactions in Operational Research*, 22(1), pp.49-59.

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- Sometimes all the customers want is a "good" feasible solution as fast as possible

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# Previous work on pre-root MIP heuristics

- Penalty-based metaheuristics<sup>1</sup>
- Propagation-based heuristics<sup>2</sup>
- ...and that's it!

1. Lei, Z., Cai, S., Luo, C. and Hoos, H., 2021, July. Efficient Local Search for Pseudo Boolean Optimization. In International Conference on Theory and Applications of Satisfiability Testing (pp. 332-348). Springer, Cham.
2. Berthold, T. and Hendel, G., 2015. Shift-and-propagate. Journal of Heuristics, 21(1), pp.73-106.



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# The Feasibility Jump heuristic

- It's a Lagrangian method

$$- \min_{s.t. Ax \leq b} c^T x \quad \rightarrow \quad \min \lambda^T (b - Ax) := \min L(x, \lambda)$$

1. Solve  $\min L(x; \lambda^*)$
2. Update  $\lambda^*$
3. Repeat



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- It's a Lagrangian **heuristic** method

$$- \min_{s.t. Ax \leq b} c^T x \quad \rightarrow \quad \min \lambda^T (b - Ax) := \min L(x, \lambda)$$

1. Find a local minimum to  $L(x; \lambda^*)$   
in an adaptive discretized neighborhood
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## Three levels of approximation:

1. Change the value of **one** variable at a time
2. Each variable can “**jump**” only to a **single** new value
3. The neighborhood defined by 1. and 2. is updated lazily



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Up to 1 million iterations per second!



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- The Jump value
  - At the time it is computed, this is the value, different from the incumbent, that maximizes its score

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Total violation before

  
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 Total violation before                      Total violation after

- Example

- $x_1 + x_2 = 5$ ,  $x_1, x_2 \in \{1, 2, 3\}$ ,  $x_1^*, x_2^* = 0$ .

1. Jump values and scores:  $(v_1: 3, s_1: 3)$ ,  $(v_2: 3, s_2: 3)$ . We choose  $x_1$ . New incumbent:  $x_1^* = 3, x_2^* = 0$ .



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3. Jump values and scores:  $(v_1: 2, s_1: 1), (v_2: 2, s_2: 1)$ . We choose  $x_2$ . New incumbent:  $x_1^* = 3, x_2^* = 2$ .



# The Jump value: example

Consider the problem:

$$x_1 + x_2 = 2,$$

$$x_2 + x_3 \geq 3,$$

$$x_1, x_2, x_3 \in \{0,1,2,3,4\}$$

And the (infeasible) incumbent solution:

$$x_1^* = 0, x_2^* = 0, x_3^* = 0$$



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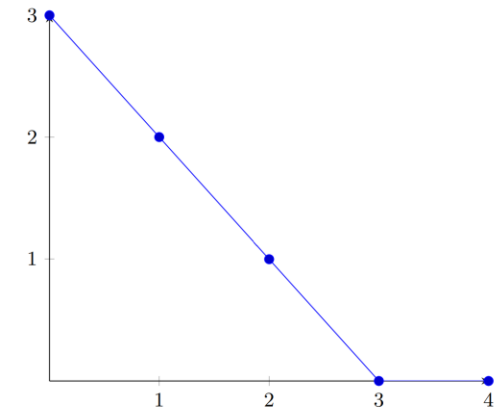
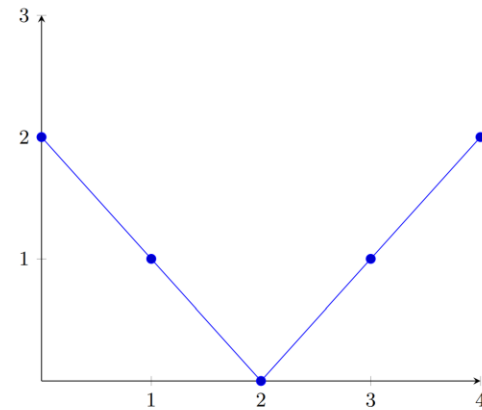
$$x_2 + x_3 \geq 3,$$

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Constraint violation functions for variable  $x_2$





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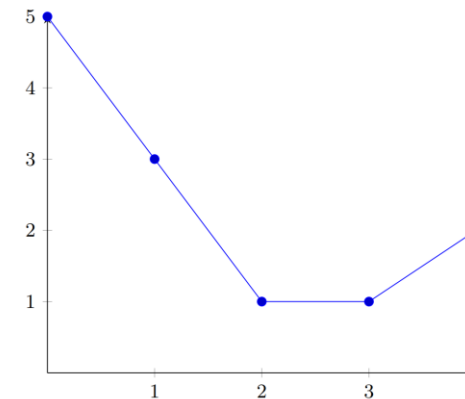
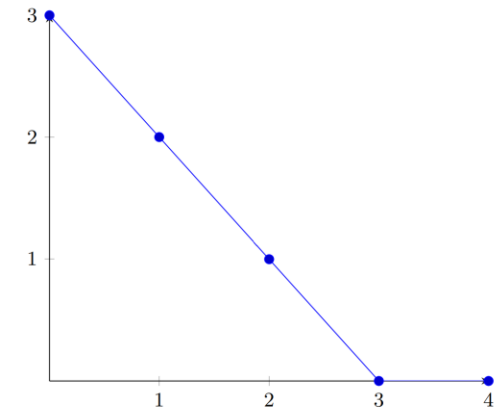
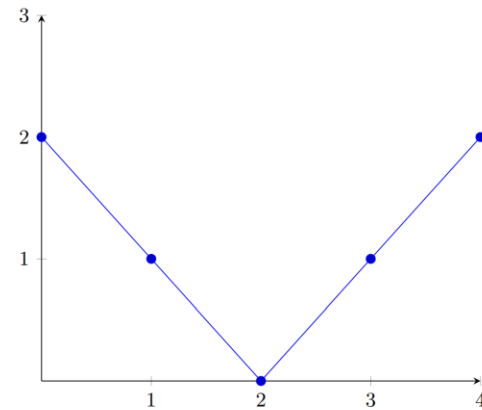
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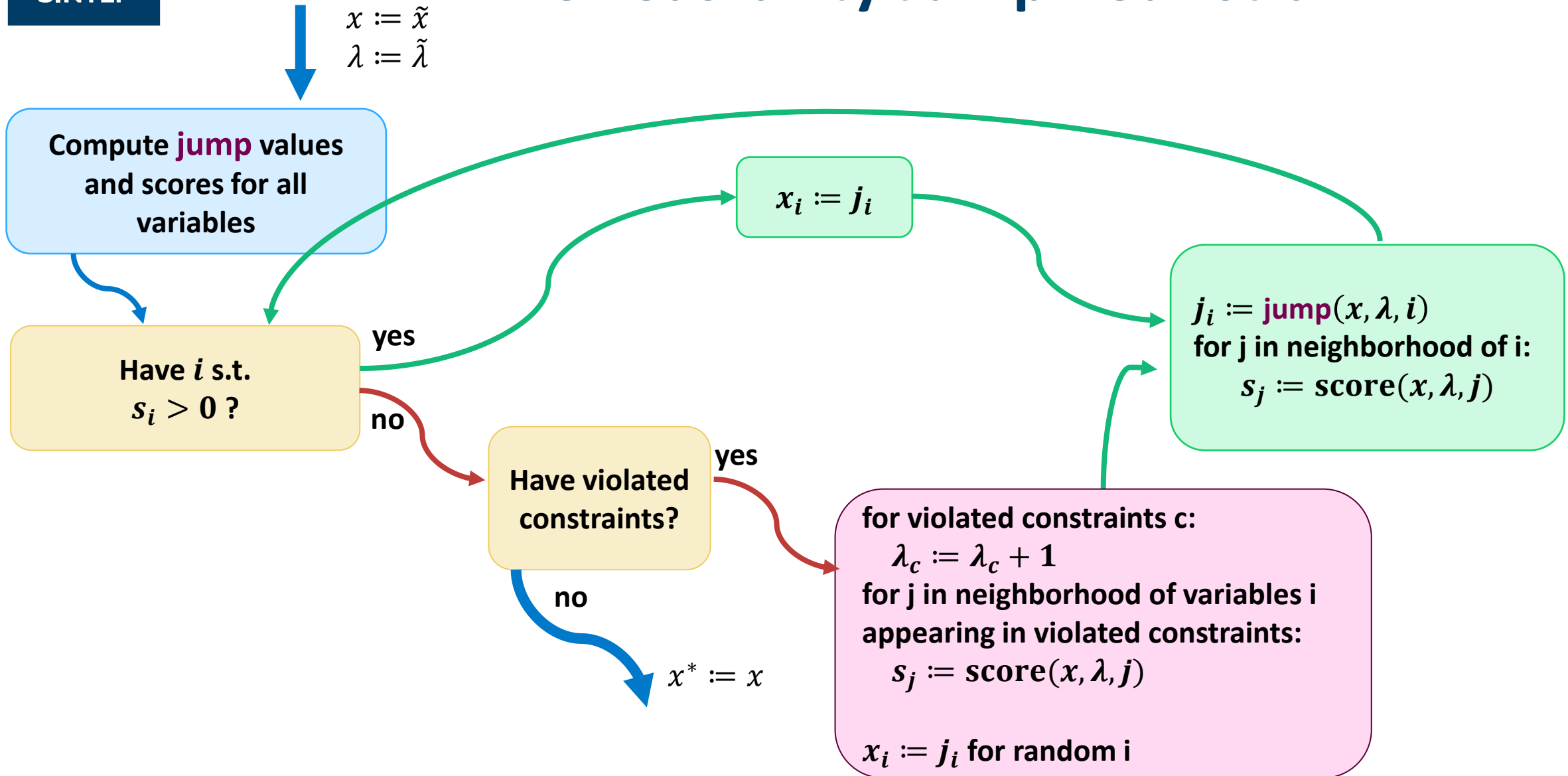
$$\lambda_1, \lambda_2 = 1$$

$$s_2 = 5 - 1 = 4$$



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# The Feasibility Jump heuristic





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# The Feasibility Jump heuristic

1. Initialize Lagrangian multipliers  $\lambda$  to 1
2. Initialize solution  $x$
3. Assign to each variable a jump value and compute its corresponding score
4. **While**  $x$  infeasible **or** termination criterion has not been reached
5.     **If**  $\exists$  a variable with positive score
6.         Make improving move
7.         Compute new jump value and score for this variable
8.         Recompute the scores for its neighboring variables
9.     **Else**
10.        **For** every unsatisfied constraint  $i$
11.            $\lambda_i \leftarrow \lambda_i + 1$
12.         Recompute the scores of all variables in the violated constraints
13.         Make a random move



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# The Feasibility Jump heuristic

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3. Assign to each variable a jump value and compute its corresponding score
4. **While**  $x$  infeasible **or** termination criterion has not been reached ← Constant time
5.     **If**  $\exists$  a variable with positive score ← Constant time
6.         Make improving move ← Constant time
7.         Compute new jump value and score for this variable ← Proportional to number of constraints in which this variable appears
8.         Recompute the scores for its neighboring variables ← Proportional to number of nonzeros of the constraints in which this variable appears
9.     **Else**
10.         **For** every unsatisfied constraint  $i$  ← Proportional to number of violated constraints
11.              $\lambda_i \leftarrow \lambda_i + 1$
12.         Recompute the scores of all variables in the violated constraints ← Proportional to number of nonzeros in the violated constraints
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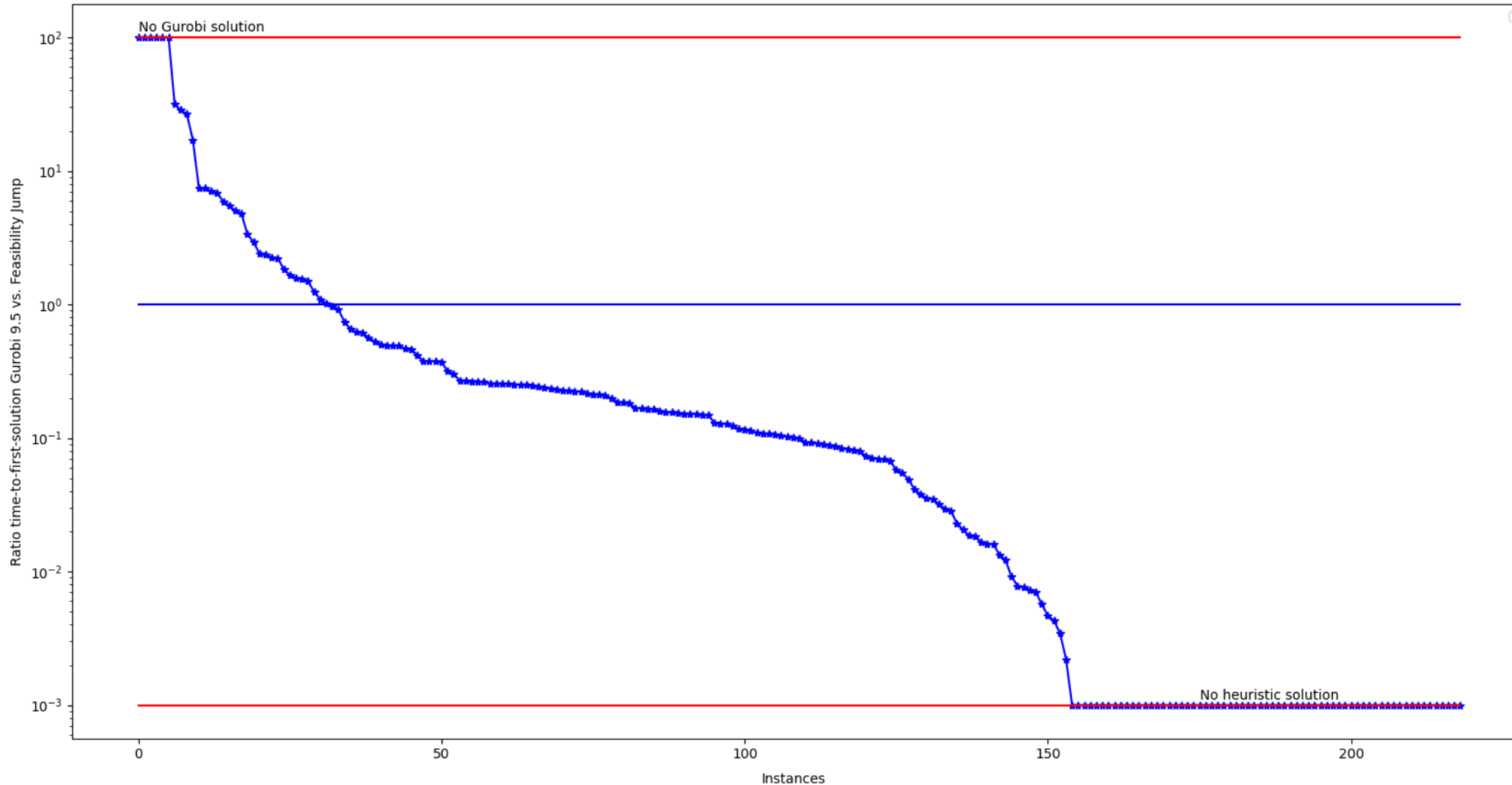
# MIPLIB 2017 benchmark instances

- 240 real-world MIP instances commonly used to compare solvers
- With 1 minute timeout, can we find any feasible solutions?
  - Gurobi 9.5: **213/240**
  - Feasibility Jump (competition version): **154/240**



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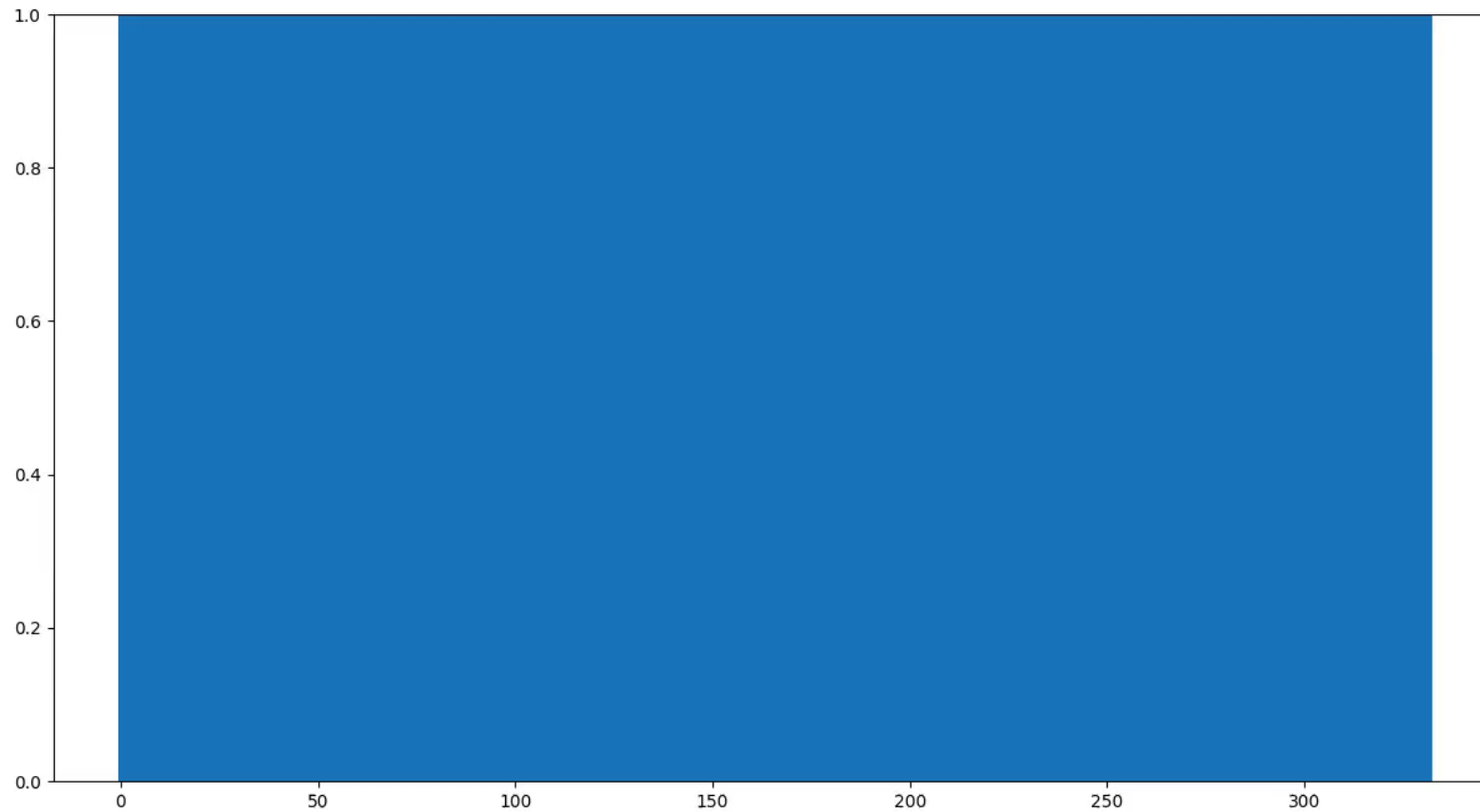
# Time to first solution: best instances



inf	neos-5052403-cygnnet.mps
inf	neos-4532248-waihi.mps
inf	highschool1-aigio.mps
inf	s250r10.mps
inf	academictimetables.mps
inf	physiciansched3-3.mps
31.63	neos-1354092.mps
26.36	neos-3004026-krka.mps
17.21	rmatr200-p5.mps
11.32	nursesched-medium-hint03.mps
7.03	neos-5195221-niemur.mps
7.01	splice1k1.mps
6.89	ns1760995.mps
6.17	k1mushroom.mps
5.18	neos-3555904-turama.mps
4.27	neos-3381206-awhea.mps
3.32	dano3_5.mps
3.30	neos-1456979.mps
2.40	dano3_3.mps
2.31	blp-ar98.mps
2.18	neos-4763324-toguru.mps
2.04	Istanbul-no-cutoff.mps
1.93	sing326.mps
1.78	ns1830653.mps
1.76	sing44.mps
1.59	wachplan.mps
1.47	neos-1582420.mps
1.45	supportcase7.mps
1.25	hypothyroid-k1.mps
1.24	supportcase10.mps



# Lagrangian multipliers updates: video





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# Impact on MIP solvers

- Reference implementation available at <https://github.com/sintef/feasibilityjump>
- We heard from several implementers of comprehensive optimization solvers
- They reported performance gains from adding Feasibility Jump to their toolbox of heuristics
  - FICO Xpress
    - Example: time to first feasible solution of `academictimetablesmall.mps`
    - In version 8.14: 248.0 s
    - In version 9.2: 4.2 s
  - Google OR-tools
  - COPT Cardinal Optimizer
  - HiGHS



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# What's next?

- When does it work and why?
- Machine learning:
  - Better scoring function?
  - Better weighting function?
  - Parameter tuning?
- Local search improvements
  - Additional values other than the jump value?
  - Other memory-based mechanism?
  - Multiple-variable neighborhood?
- When do we terminate?
- Structure-based presolve
- Feasibility Pump + Jump



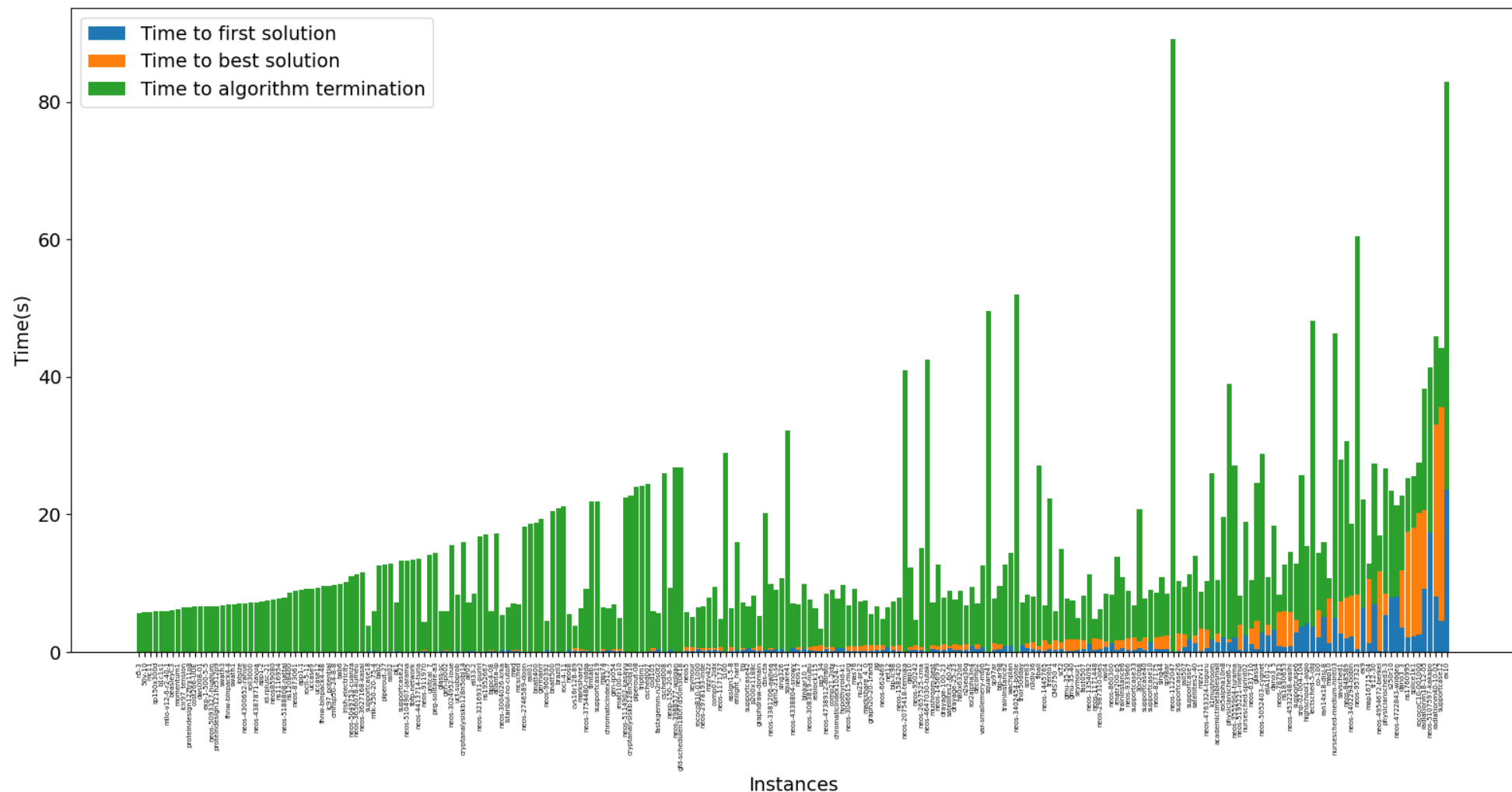
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# Behavior till termination





# Results on the MIP competition test instances

Instance	First sol. time (s)	Last sol. time (s)	Termination time (s)	First sol. objective	Last sol. objective
academictimetablesmall.mps	1.07	1.2	15.39	10120	3586
comp07-2idx.mps	0.04	0.04	10.03	1569	1569
cryptanalysisiskb128n5obj16.mps	-	-	22.11	-	-
eil33-2.mps	0.02	0.02	9.33	1642.57	1642.57
highschool1-aigio.mps	2.75	2.88	12.45	14924	12956
mcsched.mps	0.14	0.28	6.88	476402	474281
neos-1354092.mps	0.9	0.9	10.94	400591	400591
neos-3024952-loue.mps	-	-	17.30	-	-
neos-3555904-turama.mps	2.83	2.83	27.78	-34.7	-34.7
neos-4532248-waihi.mps	0.95	9.31	13.94	643.2	581.76
neos-4722843-widden.mps	-	-	19.35	-	-
ns1760995.mps	1.86	21.97	28.82	-140.45	-150.81
ns1952667.mps	-	-	14.59	-	-
peg-solitaire-a3.mps	-	-	14.24	-	-
qap10.mps	0.22	0.25	12.69	534	440
rail01.mps	-	-	19.20	-	-
rococoC10-001000.mps	21.27	21.27	27.77	42727	42727
seymour.mps	0.01	0.29	5.27	491	475
supportcase10.mps	1.05	1.05	8.78	17	17





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# Some details on the implementation

