

### The **DISPLIB** 2025 train dispatching competition

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- **Optimized real-time train dispatching** can significantly increase throughput and reduce delays.
- Yet, it is still the missing piece of many TMS systems
- That is because it requires state-of-the-art optimization methods, advanced software engineering skills, and a tremendous amount of domain-specific expertise and access to data.





- «train dispatching» in Google Scholar returns 17600 results from 2020... ٠
- ...and probably each one of them uses a different set of instances!



- Many countries still consider the sharing of railways data as a violation of national security
  - But they publish a public timetable (not in machine-readable format) —
  - And (in Europe) they are required to publish a network statement —
- Lack of a standard format
- Existing formats (e.g., RailML) are way too detailed and complex for non-experts ۲





- Other research communities have gained a lot from standardized, comprehensive benchmark libraries:
  - Vehicle Routing (TSP, CVRP, ...)
  - SATLIB, MIPLIB, MaxSAT Evalutations, ...
  - Optimal power flow (IEEE instances)
  - Scheduling (RCPSP)

- Examples from the train dispatching community:
  - RAS Problem Solving Competitions (specialized problems, one-off)
  - Flatland (simplified problems)
  - SBB Train Schedule Optimisation Challenge (complex problems)
  - ...

—

...



- Real-life railway data can be overwhelming:
  - Exact signal positions (a single meter can make a difference)
  - "Weird" train configurations and compositions
  - "Weird" train schedules (e.g., trains going backwards)
  - "You can stop here, but only if the train weighs less than X tons and not in winter"
  - "If a train is more than X meters long and stops in platform" Y, then it blocks the pedestrian crossing, which delays connections by 2 minutes"
  - "A train that is more than X meters long occupies station Y and Z at the same time" (quantum trains?
  - "If the train is driven by driver X, then it will make this crossing, but driver Y will not be confident doing that"
  - ...the list goes on...

#### Elements Complex types Attr. groups

aRailMI

railML

Visualizations

..\..\Workspace\railml3-public\schema\visualizations3.xsd schema location: attributeFormDefault: elementFormDefault: qualified https://www.railml.org/schemas/3.2 targetNamespace:

#### Complex types Simple types AreaProjection tElementProjectionSymbolOrientation ElementProjection tElementProjectionSymbolOrientationExt ElementProjectionSymbol EllipticalProjection InfrastructureVisualization InfrastructureVisualizations LinearProjection ProjectionCoordinate SpotProjection VisualizationBaseElement

..\..\Workspace\railml3-public\schema\timetable3.xsd schema location: attributeFormDefault: elementFormDefault: qualified https://www.railml.org/schemas/3.2 targetNamespace: Complex types Attri groups

Activities ActivitiesBase ActivityCrewDependency ActivityLoad ActivityOther ActivityRef ActivityRollingStock ActivityTrainReverse ActivityTripDependency ActivityTripDependencyBase AdditionalStopInfo AdditionalStopInfoBase AdditionalStopInfos Announcement AnnouncementRef AnnouncementRefs Announcements AnnouncementVariant AudioFragment **AudioFragments** BaseActivity **Baseltineraries** Baseltinerary **BaseltineraryPoint** CancellationInfo Categories Category

CategoryRef CategoryRefs Commercial

Simple types TypeOfTrain CrewType CrewTypeExt DayOffset Direction IdentifierType IdentifierTypeExt InterruptionReason InterruptionReasonExt OnOff PassengerTextInfoType RuntimeReserveType RuntimeReserveTypeExt **TafTapTsiObjectType TextToSpeechTemplate** TimeScopeExt TimesScope TrainActivityClassification TrainActivityClassificationExt TrainType TrainTypeExt Verboseness VerbosenessExt







## **1. A suitable problem definition:** agreeing on a «core» problem

### **2.** A competition:

creates opportunity get community involvement (instances, solvers, etc.)



- We need a format that:
  - Simplifies the problem definition, reducing the necessary domain-specific knowledge
  - It is easy to read and interpret
  - Precisely captures all the important aspects of real-life train dispatching
  - Supports instances from all over the world
  - Allows "modelling" of more complex features without significant changes in the algorithm
  - Can be extended to support more complicated details, if necessary

```
{ "trains": [[{ ... operation ... }, ... ], ... ],
"objective": [{ ... component ... }, ... ] }
```



- Each train is represented as Directed Acyclic Graph (DAG) of train operations
- Exactly one node without incoming edges: Entry Operation
- Exactly one node without outgoing edges: Exit Operation
- A path on this graph represents a possible route (i.e., sequence of resource occupations) for the train





- A train operation is a *train event* to which we need to assign a **start time**
- The **end time** of an operation is equal to the start time of the next operation along the chosen route for that train (except for the Exit Operation)
- It contains the following keys:
  - start\_lb: the earliest start time
  - **start\_ub**: the latest start time
  - min\_duration: minimum time between the start time and end time
  - **resources**: a list of resources used by the train while performing the operation
    - **resource**: the id of the resource
    - release time: the minimum duration between the end time of this operation and the start time of any subsequent operation (of a different train) using the same resource
  - **successors**: a list of alternative successor operations



- The objective defines the cost of a solution, which should be minimized.
- The objective consists of a list of objective components, and each component describes an **operation delay**. The total cost is the sum of the operation delays.
- Each component contains the following keys:
  - train: a reference to a train
  - operation: a reference to an operation
  - threshold: a time after which this delay component is activated ( $\bar{t}$ )
  - **increment**: a one time penalty for passing the threshold (d)
  - coeff: the increase of delay for every time unit above the threshold (c)

$$v_i = c \cdot \max\left\{0, t - \overline{t}\right\} + d \cdot H(t - \overline{t})$$
 Heaviside step function









- A solution to the problem consists of an ordered sequence of operation start events across all trains
- The solution is feasible if:
  - For any pair of operations  $o_1, o_2$  that belong to different trains, use a common resource, and  $o_2 > o_1$ :
    - The end event for  $o_1$  precedes the start event of  $o_2$  in the global sequence
    - The duration from the end event of o<sub>1</sub> to the start event of o<sub>2</sub> is greater than or equal to the release time of resource r in o<sub>1</sub>.
- A solution contains the following keys:
  - **objective\_value**: the cost of the solution
  - events: an ordered list of operation start events
    - **train**: a reference to the relevant train
    - **operation**: a reference to the relevant operation
    - **time**: the time at which the operation starts

# { "objective\_value": 10, "events": [ {"time": 0, "train": 0, "operation": 0}, {"time": 0, "train": 1, "operation": 0}, {"time": 5, "train": 0, "operation": 2}, {"time": 5, "train": 1, "operation": 1}, {"time": 10, "train": 1, "operation": 2}, {"time": 10, "train": 0, "operation": 3}] }



# **SINTEF** Additional constraints and objectives?

- It is not possible to capture every real-world problem in one formal definition.
- The DISPLIB problem formulation may seem simplistic...
- ... but «re-formulations» can cover a lot of real-world constraints and objectives:
  - Train lengths
  - Partial release (interlocking constraints)
  - Temporary capacity restrictions
  - Passenger exchanges / rolling stock correspondences, mandatory or optional with cost
  - Partial cancellations, short-turning, etc. with cost
- Overall tradeoff: leaning towards simplicity, but covering as much as reasonable



## **1. A suitable problem definition:** agreeing on a «core» problem

### **2.** A competition:

creates opportunity get community involvement (instances, solvers, etc.)



- The competition challenges the research community to find innovative and effective algorithms for solving a diverse set of real-life train dispatching instances
- The instances come from different countries and have different characteristics: some have many routing options and few trains while others have few routing options and many trains.
  - (thanks to SINTEF Digital, Siemens Mobility, data.sbb.ch for confirmed sets of instances so far...)
  - (three new data sources under way, pending data release, more are welcome!)
- General rules:
  - The usage of commercial MIP solver is allowed
  - The usage of ML pre-training is allowed, and the learning phase does not count against the time limit
  - The time limit to solve each instance is 10 minutes, maximum 8 CPUs and 16GB of RAM.
  - The source code does not need to be submitted, but the winners may be required to show additional proof of compliance to the rules above



- **Phase 1**: consists of simpler set of instances. Solutions to the phase 1 instances may be submitted early to be part of the Phase 1 scoreboard. <u>This is strongly encouraged</u>!
- Phase 2: consists of similar but more challenging instances.

#### Timeline

- 2024-09-10: Competition announced at ODS conference 2024 and online channels.
- 2024-10-01: First set of problem instances will be published (Phase 1).
- 🕑 2025-01-31: Early submission deadline for the Phase 1 scoreboard (optional).
- 🕑 2025-02-03: Second set of problem instances will be published (Phase 2).
- 🕑 2025-04-30: Final submission deadline for all instances (Phase 1 and Phase 2).



### The DISPLIB 2025 Competition: scoring

- The points will be distributed based on a system like Formula One's system
- The competitors are required to submit a short report (max 6 pages) describing the algorithm used
- The winners will be chosen based on a combination of the score, the novelty of the algorithms used, and the quality of the provided report
- A verification program (in Python) is available to check solutions' feasibility

Position	Phase 1	Phase 2
1st	10	15
2nd	7	11
3rd	5	8
4th	3	6
5th	2	4
6th	1	3
7th		2
8th		1



### The DISPLIB 2025 Competition: a train dispatching challenge

- DISPLIB: a new train dispatching benchmark library
  - Wide range of real-life instances from all over the world
  - Simple but powerful problem definition
- The DISPLIB 2025 Competition
  - Schedule and route trains from a wide range of real-world use cases
  - No deep knowledge of railways needed to start
  - Winners will be invited to a special session at ODS 2025
  - ... and get an expedited review process in the Journal of Rail Transport Planning & Management (JRTPM)
  - Competition details are available now, instances come 1<sup>st</sup> October 2024!



displib.github.io

